



TFT LCD Approval Specification

MODEL NO.: N154C6 - L04

Customer : _____

Approved by : _____

Note :

| 記錄 | 工作 | 審核 | 角色 | 投票 |
|----------------------------|----------------------|-------------------------------------|----------|--------|
| 2008-11-14 17:04:35 CST | PMMD III Director | annie_hsu(徐凡 琇/56522 / 54873) | Director | Accept |



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REVISION HISTORY

| Version | Date | Page (New) | Section | Description |
|----------|--------------|---------------|---------|---|
| Ver. 2.0 | Nov. 17, '08 | All | All | Approval Specification was first issued |



1. GENERAL DESCRIPTION

1.1 OVERVIEW

N154C6 - L04 is a 15.4" TFT Liquid Crystal Display module with LED Backlight unit and 40 pins LVDS interface. This module supports 1440 x 900 Wide-XGA+ mode and can display 262,144 colors. The optimum viewing angle is at 6 o'clock direction. The converter module for Backlight is not built in.

1.2 FEATURES

- WXGA + (1440 x 900 pixels) resolution
- 3.3V LVDS (Low Voltage Differential Signaling) interface with 2 pixel/clock
- RoHS compliance

1.3 APPLICATION

- TFT LCD Notebook

1.4 GENERAL SPECIFICATIONS

| Item | Specification | Unit | Note |
|--------------------|---|-------|------|
| Active Area | 331.344(H) x 207.09(V) (15.4" diagonal) | mm | (1) |
| Bezel Opening Area | NO FRONT BEZEL | mm | |
| Driver Element | a-si TFT active matrix | - | - |
| Pixel Number | 1440 (H) x 3 (R.G.B.) x 900 (V) | pixel | - |
| Pixel Pitch | 0.2301 (H) x 0.2301 (V) | mm | - |
| Pixel Arrangement | RGB vertical stripe | - | - |
| Display Colors | 262,144 | color | - |
| Transmissive Mode | Normally white | - | - |
| Surface Treatment | 3H, Glare Type | - | - |

1.5 MECHANICAL SPECIFICATIONS

| Item | | Min. | Typ. | Max. | Unit | Note |
|-------------|----------------|--------|--------|--------|------|------|
| Module Size | Horizontal (H) | 342.55 | 342.85 | 343.15 | mm | (1) |
| | Vertical (V) | 229.49 | 229.89 | 230.29 | mm | |
| | Depth (D) | 3.43 | 3.73 | 4.03 | mm | |
| Weight | | --- | 440 | 450 | g | - |

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions.



2. ABSOLUTE MAXIMUM RATINGS

2.1 ABSOLUTE RATINGS OF ENVIRONMENT

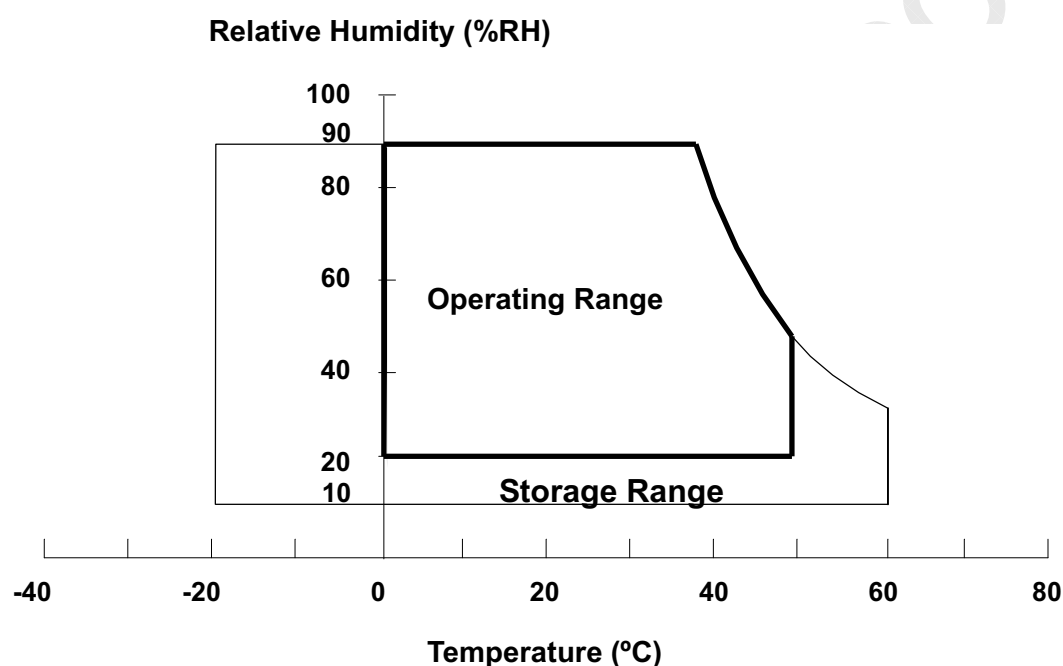
| Item | Symbol | Value | | Unit | Note |
|-------------------------------|------------------|-------|-------|------|----------|
| | | Min. | Max. | | |
| Storage Temperature | T _{ST} | -20 | +60 | °C | (1) |
| Operating Ambient Temperature | T _{OP} | 0 | +50 | °C | (1), (2) |
| Shock (Non-Operating) | S _{NOP} | - | 220/2 | G/ms | (3), (5) |
| Vibration (Non-Operating) | V _{NOP} | - | 1.5 | G | (4), (5) |

Note (1) (a) 90 %RH Max. (Ta ≤ 40 °C).

(b) Wet-bulb temperature should be 39 °C Max. (Ta > 40 °C).

(c) No condensation.

Note (2) The temperature of panel display surface area should be 0 °C Min. and 50 °C Max.



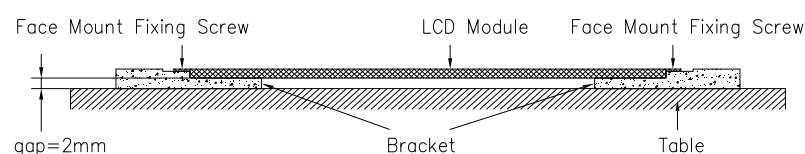
Note (3) 1 time for ± X, ± Y, ± Z. for Condition (220G / 2ms) is half Sine Wave,.

Note (4) 10 ~ 500 Hz, 30 min/cycle, 1cycles for each X, Y, Z axis.

Note (5) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.

The fixing condition is shown as below:

At Room Temperature





2.2 ELECTRICAL ABSOLUTE RATINGS

2.2.1 TFT LCD MODULE

| Item | Symbol | Value | | Unit | Note |
|----------------------|-----------------|-------|----------------------|------|------|
| | | Min. | Max. | | |
| Power Supply Voltage | V _{CC} | -0.3 | +4.0 | V | (1) |
| Logic Input Voltage | V _{IN} | -0.3 | V _{CC} +0.3 | V | |

2.2.2 BACKLIGHT UNIT

| Item | Value | | Unit | Note |
|------------------------------------|-------|------|------|------|
| | Min | Max. | | |
| LED Light Bar Power Supply Voltage | 0 | 34 | V | (1) |
| LED Light Bar Power Supply Current | 0 | 150 | mA | |

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.

Note (2) Specified values are for LED (Refer to Section 3.2 for further information).

3. ELECTRICAL CHARACTERISTICS

3.1 TFT LCD MODULE

| Parameter | Symbol | Value | | | Unit | Note |
|--|-----------------------|-------|------|-------|------|-------------------------------|
| | | Min. | Typ. | Max. | | |
| Power Supply Voltage | V _{CC} | 3.0 | 3.3 | 3.6 | V | - |
| Ripple Voltage | V _{RP} | - | 50 | - | mV | - |
| Rush Current | I _{RUSH} | - | - | 1.5 | A | (2) |
| Initial Stage Current | I _{IS} | - | - | 1.0 | A | (2) |
| Power Supply Current | White | - | 240 | 290 | mA | (3)a |
| | Black | | 333 | 364 | mA | (3)b |
| LVDS Differential Input High Threshold | V _{TH(LVDS)} | - | - | +100 | mV | (5), V _{CM} =1.2V |
| LVDS Differential Input Low Threshold | V _{TL(LVDS)} | -100 | - | - | mV | (5), V _{CM} =1.2V |
| LVDS Common Mode Voltage | V _{CM} | 1.125 | - | 1.375 | V | (5) |
| LVDS Differential Input Voltage | V _{ID} | 100 | - | 600 | mV | (5) |
| Terminating Resistor | R _T | - | 100 | - | Ohm | |
| Power per EBL WG | P _{EBL} | - | 1.67 | - | W | (4) |

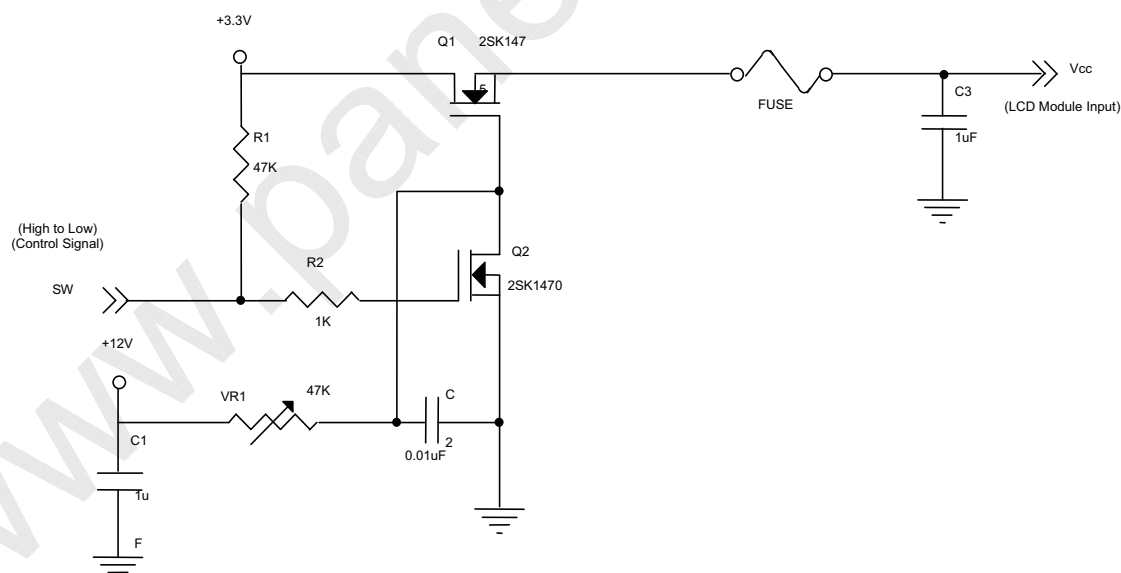
T_a = 25 ± 2 °C

Note (1) The module should be always operated within above ranges.

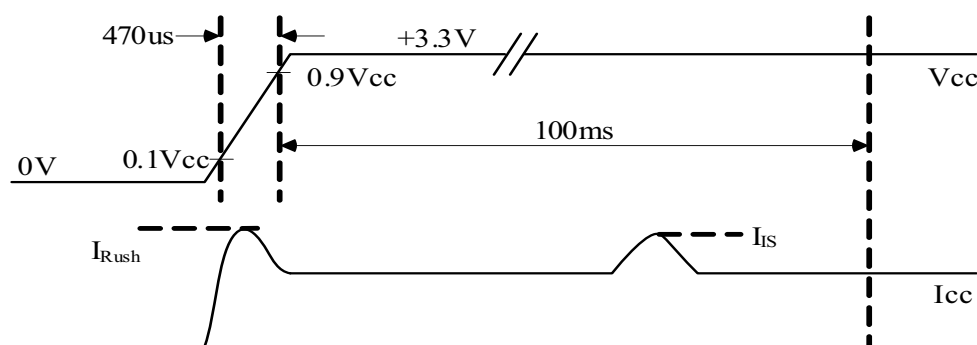
Note (2) I_{RUSH}: the maximum current when V_{CC} is rising

I_{IS}: the maximum current of the first 100ms after power-on

Measurement Conditions: Shown as the following figure. Test pattern: black.

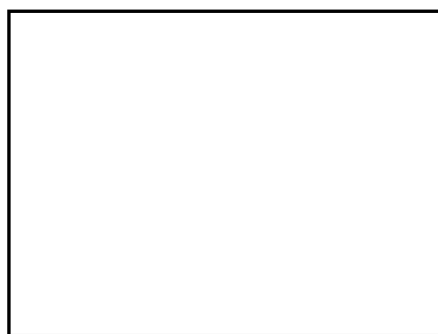


Vcc rising time is 470us



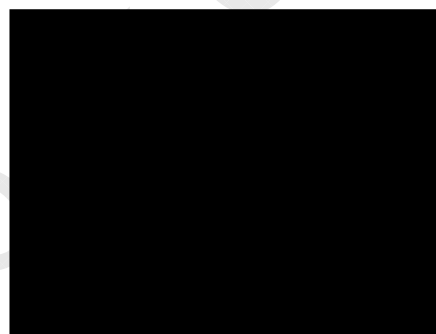
Note (3) The specified power supply current is under the conditions at $V_{cc} = 3.3\text{ V}$, $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$, $f_v = 60\text{ Hz}$, whereas a power dissipation check pattern below is displayed.

a. White Pattern



Active Area

b. Black Pattern



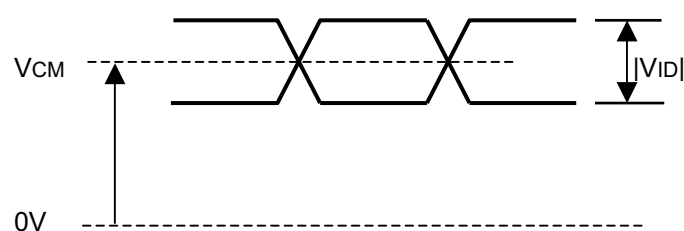
Active Area

Note (4) The specified power are the sum of LCD panel electronics input power and the inverter input power. Test conditions are as follows.

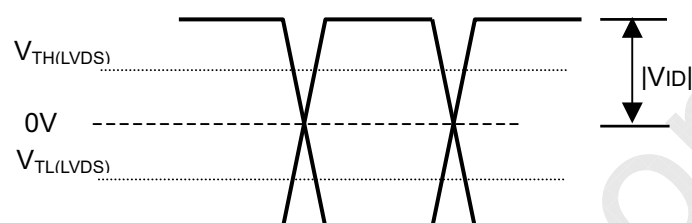
- $V_{cc} = 3.3\text{ V}$, $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$, $f_v = 60\text{ Hz}$,
- The pattern used is a black and white 32 x 36 checkerboard, slide #100 from the VESA file "Flat Panel Display Monitor Setup Patterns", FPDMSU.ppt.
- Luminance: 60 nits.
- The converter used is provided from CMO. Please contact them for detail information.
CMO doesn't provide the converter in this product.

Note (5) The parameters of LVDS signals are defined as the following figures.

Single Ended



Differential

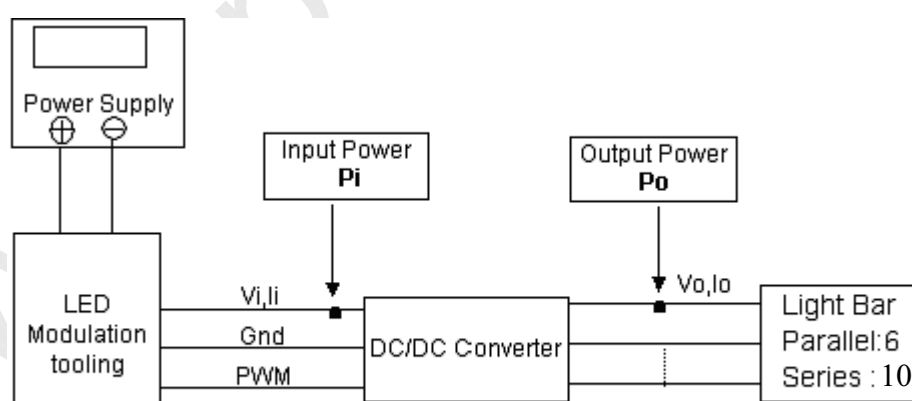


3.2 BACKLIGHT UNIT

 $T_a = 25 \pm 2^\circ\text{C}$

| Parameter | Symbol | Value | | | Unit | Note |
|------------------------------------|----------|-------|------|------|------|---------------------|
| | | Min. | Typ. | Max. | | |
| LED Quantity | | 60 | | | PCs | (1) |
| LED Light Bar Power Supply Voltage | V_L | 30 | 32 | 34 | V | (1),(2) (Duty 100%) |
| LED Light Bar Power Supply Current | I_L | -- | 114 | -- | mA | |
| Power Consumption | P_L | -- | 3.65 | -- | W | (3), (Duty 100%) |
| LED Life Time | L_{BL} | 10000 | -- | -- | Hrs | (4) |

Note (1) LED current is measured by utilizing a high frequency current meter as shown below:

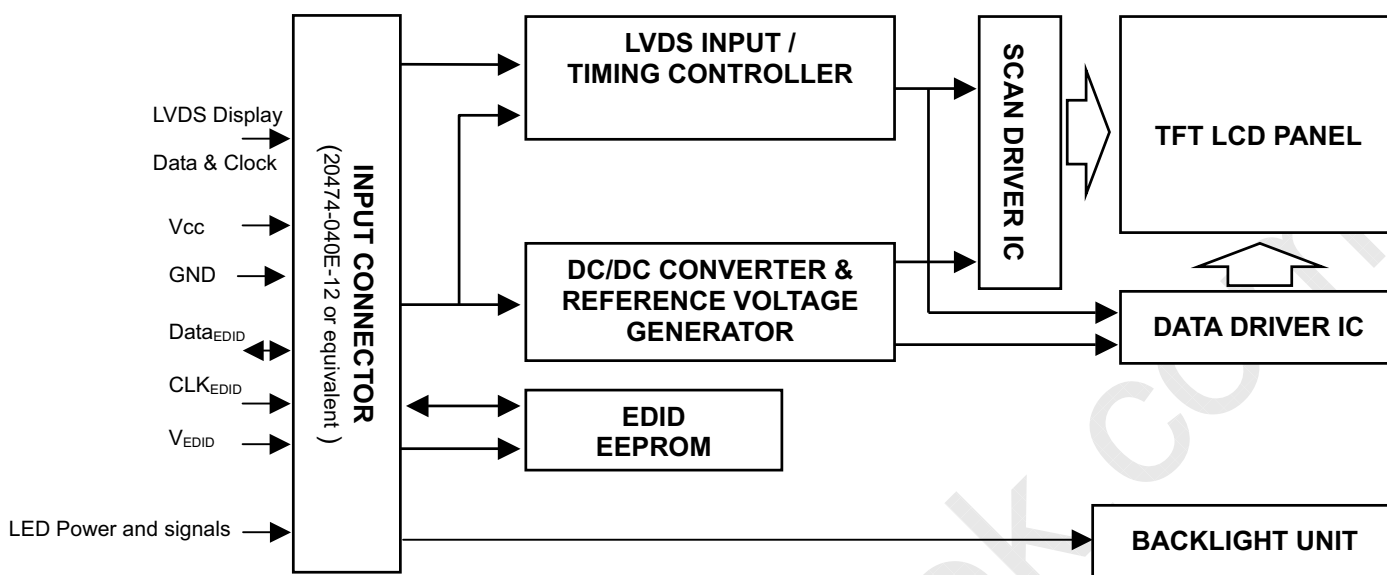


Note (2) $P_o = I_o \times V_o$

Note (3) The lifetime of LED is defined as the time when it continues to operate under the conditions at $T_a = 25 \pm 2^\circ\text{C}$ and $I = 20\text{ mA}$ (Per EA) until the brightness becomes $\leq 50\%$ of its original value.

4. BLOCK DIAGRAM

4.1 TFT LCD MODULE





5. INPUT TERMINAL PIN ASSIGNMENT

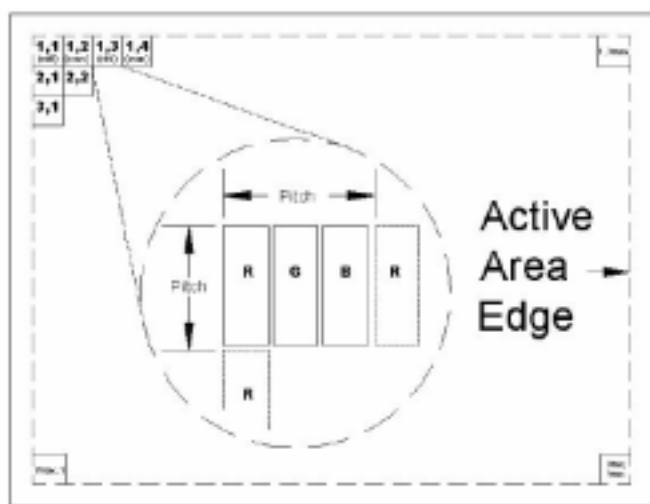
5.1 TFT LCD MODULE

| Pin | Symbol | Description | Polarity | Remark |
|-----|----------------------|-------------------------------------|----------|--------|
| 1 | Vss | Ground | | |
| 2 | Vcc | Power Supply +3.3 V (typical) | | |
| 3 | Vcc | Power Supply +3.3 V (typical) | | |
| 4 | V _{EDID} | DDC 3.3V Power | | |
| 5 | Vsync | Vsync | | |
| 6 | CLK _{EDID} | DDC Clock | | |
| 7 | DATA _{EDID} | DDC Data | | |
| 8 | RXO0- | LVDS Differential Data Input (Odd) | Negative | |
| 9 | RXO0+ | LVDS Differential Data Input (Odd) | Positive | |
| 10 | Vss | Ground | | |
| 11 | RXO1- | LVDS Differential Data Input (Odd) | Negative | |
| 12 | RXO1+ | LVDS Differential Data Input (Odd) | Positive | |
| 13 | Vss | Ground | | |
| 14 | RXO2- | LVDS Differential Data Input (Odd) | Negative | |
| 15 | RXO2+ | LVDS Differential Data Input (Odd) | Positive | |
| 16 | Vss | Ground | | |
| 17 | RXOC- | LVDS Clock Data Input (Odd) | Negative | |
| 18 | RXOC+ | LVDS Clock Data Input (Odd) | Positive | |
| 19 | Vss | Ground | | |
| 20 | RxE0- | LVDS Differential Data Input (Even) | Negative | |
| 21 | RxE0+ | LVDS Differential Data Input (Even) | Positive | |
| 22 | Vss | Ground | | |
| 23 | RxE1- | LVDS Differential Data Input (Even) | Negative | |
| 24 | RxE1+ | LVDS Differential Data Input (Even) | Positive | |
| 25 | Vss | Ground | | |
| 26 | RxE2- | LVDS Differential Data Input (Even) | Negative | |
| 27 | RxE2+ | LVDS Differential Data Input (Even) | Positive | |
| 28 | Vss | Ground | | |
| 29 | RXEC- | LVDS Clock Data Input (Even) | Negative | |
| 30 | RXEC+ | LVDS Clock Data Input (Even) | Positive | |
| 31 | VFB1 | LED Cathode (Negative) | | |
| 32 | VFB2 | LED Cathode (Negative) | | |
| 33 | VFB3 | LED Cathode (Negative) | | |
| 34 | VFB4 | LED Cathode (Negative) | | |
| 35 | VFB5 | LED Cathode (Negative) | | |
| 36 | VFB6 | LED Cathode (Negative) | | |
| 37 | NC | Non-Connection | | |
| 38 | Vdc | LED Annode (Positive) | | |
| 39 | Vdc | LED Annode (Positive) | | |
| 40 | Vdc | LED Annode (Positive) | | |

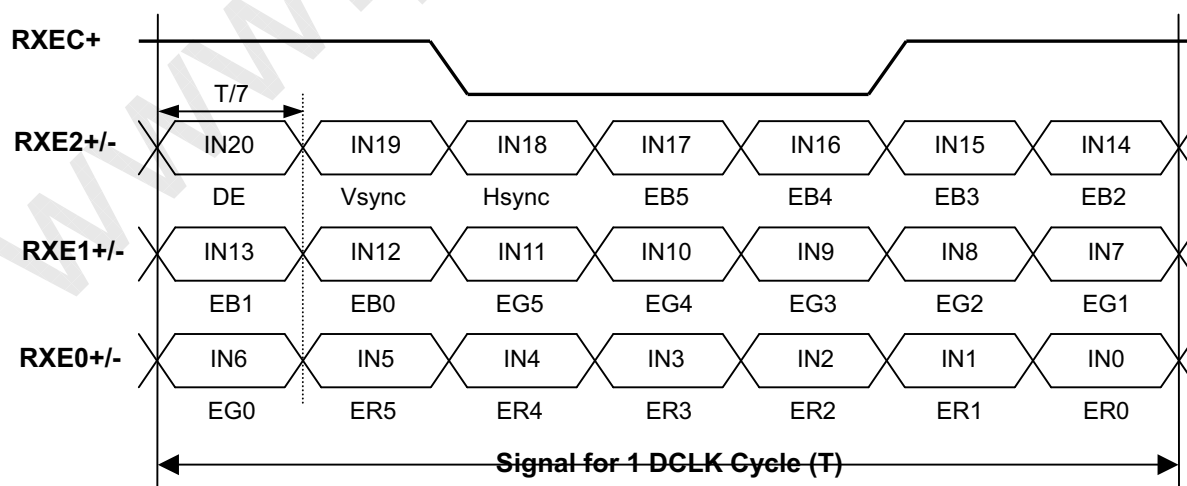
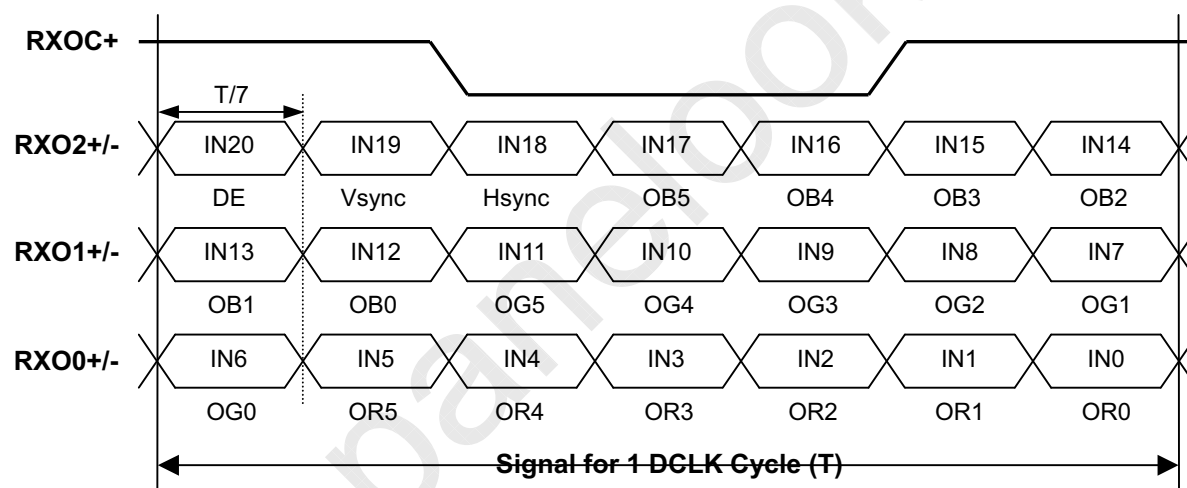
Note (1) Connector Part No.: 20474-040E-12 or equivalent

Note (2) User's connector Part No: 20472-040T-10 or equivalent

Note (3) The first pixel is odd as shown in the following figure.



5.2 TIMING DIAGRAM OF LVDS INPUT SIGNAL





5.3 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 6-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of color versus data input.

| Color | | Data Signal | | | | | | | | | | | | | | | | | |
|---------------------|---------------|-------------|----|----|----|----|----|-------|----|----|----|----|----|------|----|----|----|----|----|
| | | Red | | | | | | Green | | | | | | Blue | | | | | |
| | | R5 | R4 | R3 | R2 | R1 | R0 | G5 | G4 | G3 | G2 | G1 | G0 | B5 | B4 | B3 | B2 | B1 | B0 |
| Basic Colors | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Gray Scale Of Red | Red(0)/Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red(1) | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red(2) | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | Red(61) | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red(62) | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Red(63) | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| Gray Scale Of Green | Green(0)/Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | Green(61) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(62) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Green(63) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | |
| Gray Scale Of Blue | Blue(0)/Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue(1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| | Blue(2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | Blue(61) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 1 | 1 |
| | Blue(62) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 |
| Blue(63) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | |

Note (1) 0: Low Level Voltage, 1: High Level Voltage



5.4 EDID DATA STRUCTURE

The EDID (Extended Display Identification Data) data formats are to support displays as defined in the VESA Plug & Display and FPD1 standards.

| Byte # (decimal) | Byte # (hex) | Field Name and Comments | Value (hex) | Value (binary) |
|---------------------|-----------------|---|----------------|-------------------|
| 0 | 0 | Header | 00 | 00000000 |
| 1 | 1 | Header | FF | 11111111 |
| 2 | 2 | Header | FF | 11111111 |
| 3 | 3 | Header | FF | 11111111 |
| 4 | 4 | Header | FF | 11111111 |
| 5 | 5 | Header | FF | 11111111 |
| 6 | 6 | Header | FF | 11111111 |
| 7 | 7 | Header | 00 | 00000000 |
| 8 | 8 | EISA ID manufacturer name ("APP") | 06 | 00000110 |
| 9 | 9 | EISA ID manufacturer name (Compressed ASCII) | 10 | 00010000 |
| 10 | 0A | ID product code (N154C6-L04) | 85 | 10000101 |
| 11 | 0B | ID product code (hex LSB first; N154C6-L04) | 9C | 10011100 |
| 12 | 0C | ID S/N (fixed "0") | 00 | 00000000 |
| 13 | 0D | ID S/N (fixed "0") | 00 | 00000000 |
| 14 | 0E | ID S/N (fixed "0") | 00 | 00000000 |
| 15 | 0F | ID S/N (fixed "0") | 00 | 00000000 |
| 16 | 10 | Week of manufacture (fixed "25") | 19 | 00011001 |
| 17 | 11 | Year of manufacture (fixed "2008") | 12 | 00010010 |
| 18 | 12 | EDID structure version # ("1") | 01 | 00000001 |
| 19 | 13 | EDID revision # ("3") | 03 | 00000011 |
| 20 | 14 | Video I/P definition ("digital") | 80 | 10000000 |
| 21 | 15 | Max H image size ("34.4cm") | 22 | 00100010 |
| 22 | 16 | Max V image size ("22.2cm") | 16 | 00010110 |
| 23 | 17 | Display Gamma (Gamma = "2.2") | 78 | 01111000 |
| 24 | 18 | Feature support ("Active off, RGB Color") | 0A | 00001010 |
| 25 | 19 | Red/Green (Rx1, Rx0, Ry1, Ry0, Gx1, Gx0, Gy1, Gy0) | 5C | 01011100 |
| 26 | 1A | Blue/White (Bx1, Bx0, By1, By0, Wx1, Wx0, Wy1, Wy0) | 20 | 00100000 |
| 27 | 1B | Red-x (Rx = "0.595") | 98 | 10011000 |
| 28 | 1C | Red-y (Ry = "0.345") | 58 | 01011000 |
| 29 | 1D | Green-x (Gx = "0.320") | 51 | 01010001 |
| 30 | 1E | Green-y (Gy = "0.555") | 8E | 10001110 |
| 31 | 1F | Blue-x (Bx = "0.155") | 27 | 00100111 |
| 32 | 20 | Blue-y (By = "0.145") | 25 | 00100101 |
| 33 | 21 | White-x (Wx = "0.313") | 50 | 01010000 |
| 34 | 22 | White-y (Wy = "0.329") | 54 | 01010100 |
| 35 | 23 | Established timings 1 | 00 | 00000000 |
| 36 | 24 | Established timings 2 (1440x900@60Hz) | 00 | 00000000 |
| 37 | 25 | Manufacturer's reserved timings | 00 | 00000000 |
| 38 | 26 | Standard timing ID # 1 | 01 | 00000001 |
| 39 | 27 | Standard timing ID # 1 | 01 | 00000001 |
| 40 | 28 | Standard timing ID # 2 | 01 | 00000001 |
| 41 | 29 | Standard timing ID # 2 | 01 | 00000001 |


CHI MEI
OPTOELECTRONICS CORP.

 Doc. No.: 4408X555
 Issued Date: Nov. 17, 2008
 Model No.: N154C6 - L04

Approval

| | | | | |
|----|----|---|----|----------|
| 42 | 2A | Standard timing ID # 3 | 01 | 00000001 |
| 43 | 2B | Standard timing ID # 3 | 01 | 00000001 |
| 44 | 2C | Standard timing ID # 4 | 01 | 00000001 |
| 45 | 2D | Standard timing ID # 4 | 01 | 00000001 |
| 46 | 2E | Standard timing ID # 5 | 01 | 00000001 |
| 47 | 2F | Standard timing ID # 5 | 01 | 00000001 |
| 48 | 30 | Standard timing ID # 6 | 01 | 00000001 |
| 49 | 31 | Standard timing ID # 6 | 01 | 00000001 |
| 50 | 32 | Standard timing ID # 7 | 01 | 00000001 |
| 51 | 33 | Standard timing ID # 7 | 01 | 00000001 |
| 52 | 34 | Standard timing ID # 8 | 01 | 00000001 |
| 53 | 35 | Standard timing ID # 8 | 01 | 00000001 |
| 54 | 36 | Detailed timing/monitor | AB | 10101011 |
| 55 | 37 | 1440x900 @59.90Hz : Pixel Clock = 88.75 MHz | 22 | 00100010 |
| 56 | 38 | Hor active=1440 pixels | A0 | 10100000 |
| 57 | 39 | Hor blanking=160 pixels | A0 | 10100000 |
| 58 | 3A | | 50 | 01010000 |
| 59 | 3B | Vertical active=900 lines | 84 | 10000100 |
| 60 | 3C | Vertical blanking=26lines | 1A | 00011010 |
| 61 | 3D | | 30 | 00110000 |
| 62 | 3E | H sync. Offset=48 pixels | 30 | 00110000 |
| 63 | 3F | H sync. Width=32 pixels | 20 | 00100000 |
| 64 | 40 | V sync. Offset=3 lines | 36 | 00110110 |
| 65 | 41 | V sync. Width=6 lines | 00 | 00000000 |
| 66 | 42 | H image size= 331.56mm | 21 | 00100001 |
| 67 | 43 | V image size = 207.23 mm | 15 | 00010101 |
| 68 | 44 | | 10 | 00010000 |
| 69 | 45 | No Horizontal Border | 00 | 00000000 |
| 70 | 46 | No Vertical Border | 00 | 00000000 |
| 71 | 47 | Non-interlaced, Normal display, No stereo, Digital separate sync, H/V pol Negatives | 19 | 00011001 |
| 72 | 48 | Detailed timing/monitor | 00 | 00000000 |
| 73 | 49 | descriptor #2 | 00 | 00000000 |
| 74 | 4A | | 00 | 00000000 |
| 75 | 4B | | 01 | 00000001 |
| 76 | 4C | Version | 00 | 00000000 |
| 77 | 4D | Apple edid signature | 06 | 00000110 |
| 78 | 4E | Apple edid signature | 10 | 00010000 |
| 79 | 4F | Link Type (LVDS Link,MSB justified) | 30 | 00110000 |
| 80 | 50 | Pixel and link component format (6-bit panel interface) | 00 | 00000000 |
| 81 | 51 | Panel features (No inverter) | 00 | 00000000 |
| 82 | 52 | | 00 | 00000000 |
| 83 | 53 | | 00 | 00000000 |
| 84 | 54 | | 00 | 00000000 |
| 85 | 55 | | 00 | 00000000 |
| 86 | 56 | | 00 | 00000000 |
| 87 | 57 | | 00 | 00000000 |



| | | | | |
|-----|----|---|----|----------|
| 88 | 58 | | 0A | 00001010 |
| 89 | 59 | | 20 | 00100000 |
| 90 | 5A | Detailed timing description # 3 | 00 | 00000000 |
| 91 | 5B | # 3 Flag | 00 | 00000000 |
| 92 | 5C | # 3 Reserved | 00 | 00000000 |
| 93 | 5D | # 3 FE (hex) defines ASCII string (Model Name"N154C1-L04", ASCII) | FE | 11111110 |
| 94 | 5E | # 3 Flag | 00 | 00000000 |
| 95 | 5F | # 3 1st character of name ("N") | 4E | 01001110 |
| 96 | 60 | # 3 2nd character of name ("1") | 31 | 00110001 |
| 97 | 61 | # 3 3rd character of name ("5") | 35 | 00110101 |
| 98 | 62 | # 3 4th character of name ("4") | 34 | 00110100 |
| 99 | 63 | # 3 5th character of name ("C") | 43 | 01000011 |
| 100 | 64 | # 3 6th character of name ("6") | 36 | 00110110 |
| 101 | 65 | # 3 7th character of name ("-") | 2D | 00101101 |
| 102 | 66 | # 3 8th character of name ("L") | 4C | 01001100 |
| 103 | 67 | # 3 9th character of name ("0") | 30 | 00110000 |
| 104 | 68 | # 3 9th character of name ("4") | 34 | 00110100 |
| 105 | 69 | # 3 New line character indicates end of ASCII string | 0A | 00001010 |
| 106 | 6A | # 3 Padding with "Blank" character | 20 | 00100000 |
| 107 | 6B | # 3 Padding with "Blank" character | 20 | 00100000 |
| 108 | 6C | Detailed timing description # 4 | 00 | 00000000 |
| 109 | 6D | # 4 Flag | 00 | 00000000 |
| 110 | 6E | # 4 Reserved | 00 | 00000000 |
| 111 | 6F | # 4 FC (hex) defines Monitor name ("Color LCD", ASCII) | FC | 11111100 |
| 112 | 70 | # 4 Flag | 00 | 00000000 |
| 113 | 71 | # 4 1st character of name ("C") | 43 | 01000011 |
| 114 | 72 | # 4 2nd character of name ("o") | 6F | 01101111 |
| 115 | 73 | # 4 3rd character of name ("l") | 6C | 01101100 |
| 116 | 74 | # 4 4th character of name ("o") | 6F | 01101111 |
| 117 | 75 | # 4 5th character of name ("r") | 72 | 01110010 |
| 118 | 76 | # 4 6th character of name (<space>) | 20 | 00100000 |
| 119 | 77 | # 4 7th character of name ("L") | 4C | 01001100 |
| 120 | 78 | # 4 8th character of name ("C") | 43 | 01000011 |
| 121 | 79 | # 4 9th character of name ("D") | 44 | 01000100 |
| 122 | 7A | # 4 New line character # 4 indicates end of Monitor name | 0A | 00001010 |
| 123 | 7B | # 4 Padding with "Blank" character | 20 | 00100000 |
| 124 | 7C | # 4 Padding with "Blank" character | 20 | 00100000 |
| 125 | 7D | # 4 Padding with "Blank" character | 20 | 00100000 |
| 126 | 7E | Extension flag | 00 | 00000000 |
| 127 | 7F | Checksum | BC | 10111100 |

6. INTERFACE TIMING

6.1 INPUT SIGNAL TIMING SPECIFICATIONS

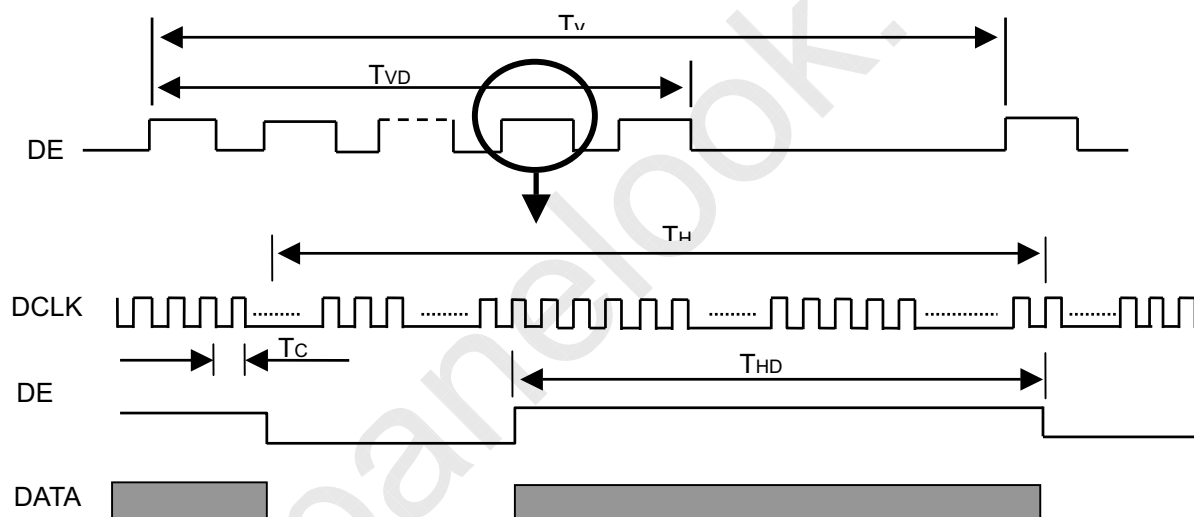
The input signal timing specifications are shown as the following table and timing diagram.

| Signal | Item | Symbol | Min. | Typ. | Max. | Unit | Note |
|--------|-----------------------------------|--------|--------|------|--------|------|------|
| DCLK | Frequency | 1/Tc | 42.275 | 44.5 | 46.725 | MHz | (2) |
| DE | Vertical Total Time | TV | 910 | 926 | 1000 | TH | - |
| | Vertical Active Display Period | TVD | 900 | 900 | 900 | TH | - |
| | Vertical Active Blanking Period | TVB | TV-TVD | 26 | TV-TVD | TH | |
| | Horizontal Total Time | TH | 760 | 800 | 880 | Tc | (2) |
| | Horizontal Active Display Period | THD | 720 | 720 | 720 | Tc | (2) |
| | Horizontal Active Blanking Period | THB | TH-THD | 80 | TH-THD | Tc | (2) |

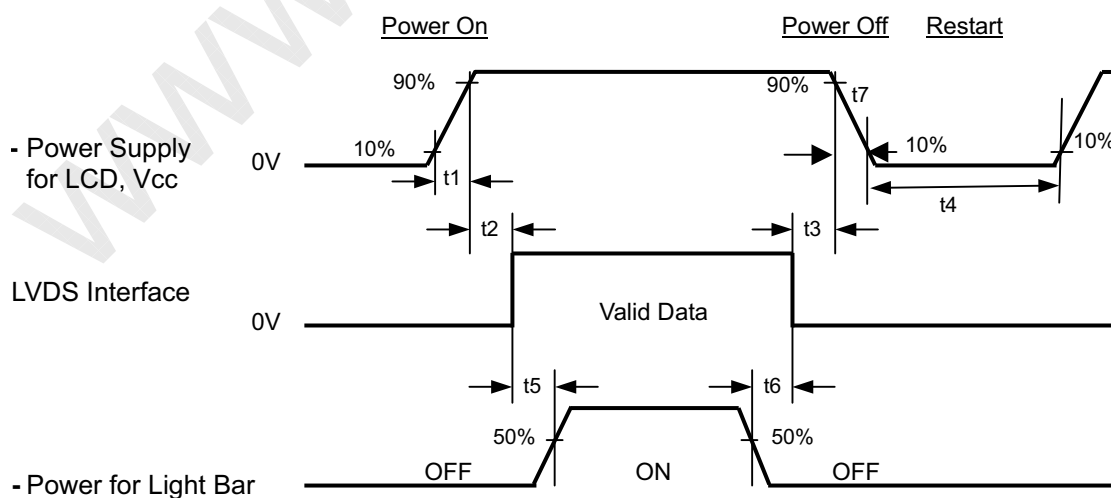
Note (1) Because this module is operated by DE only mode, Hsync and Vsync are ignored.

(2) 2 channels LVDS input.

INPUT SIGNAL TIMING DIAGRAM



6.2 POWER ON/OFF SEQUENCE



Timing Specifications:

$$150\mu\text{s} < t_1 \leq 10\text{ ms}$$

$$1\text{ms} < t_2 \leq 50\text{ ms}$$

$$0\text{ms} < t_3 \leq 50\text{ ms}$$

$$t_4 \geq 500\text{ ms}$$

$$t_5 \geq 200\text{ ms}$$

$$t_6 \geq 200\text{ ms}$$

Note (1) Please follow the power on/off sequence described above. Otherwise, the LCD module might be damaged.

Note (2) Please avoid floating state of interface signal at invalid period. When the interface signal is invalid, be sure to pull down the power supply of LCD Vcc to 0 V.

Note (3) The Backlight inverter power must be turned on after the power supply for the logic and the interface signal is valid. The Backlight inverter power must be turned off before the power supply for the logic and the interface signal is invalid.

Note (4) Sometimes some slight noise shows when LCD is turned off (even backlight is already off). To avoid this phenomenon, we suggest that the Vcc falling time is better to follow $5\text{ms} \leq t_7 \leq 20\text{ ms}$.



7. OPTICAL CHARACTERISTICS

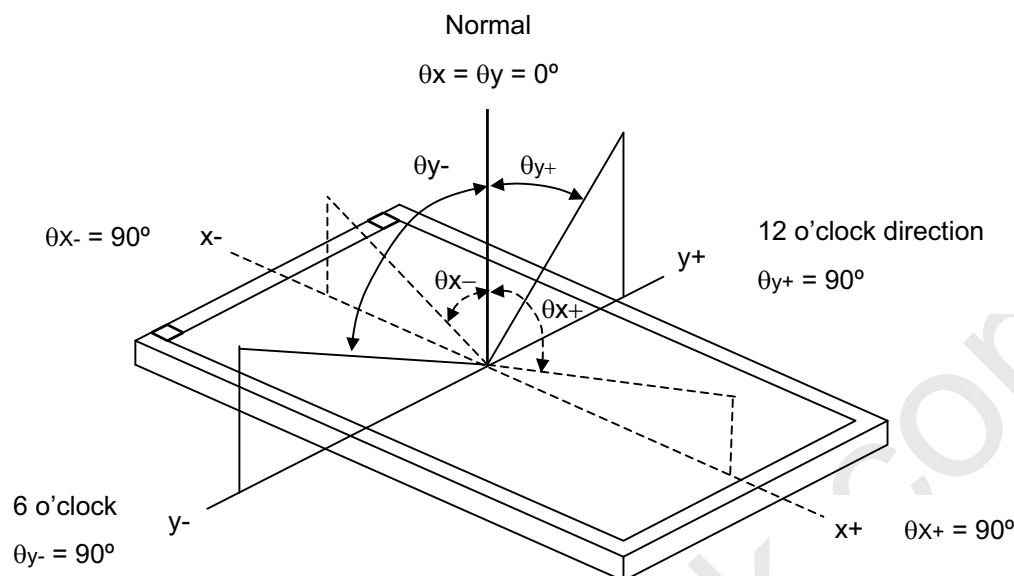
7.1 TEST CONDITIONS

| Item | Symbol | Value | Unit |
|-----------------------------|---|-------|------|
| Ambient Temperature | Ta | 25±2 | °C |
| Ambient Humidity | Ha | 50±10 | %RH |
| Supply Voltage | V _{CC} | 3.3 | V |
| Input Signal | According to typical value in "3. ELECTRICAL CHARACTERISTICS" | | |
| LED Light Bar Input Current | I _L | 114 | mA |

7.2 OPTICAL SPECIFICATIONS

| Item | | Symbol | Condition | Min. | Typ. | Max. | Unit | Note |
|---------------------------|------------|------------------|--|--------------|-------|--------------|-------------------|----------|
| Contrast Ratio | | CR | $\theta_x=0^\circ, \theta_y=0^\circ$ Viewing Normal Angle | 600 | 800 | | - | (2), (5) |
| Response Time | | T _R | | - | 3 | 8 | ms | (3) |
| | | T _F | | - | 7 | 12 | ms | |
| Center Luminance of White | | L _{ave} | | 300 | 330 | | cd/m ² | (4), (5) |
| White Variation | | ΔW | | | | 1.4 | % | (5) (7) |
| Color Chromaticity | Red | R _x | | TYP -0.03 | 0.600 | TYP +0.03 | - | (5) |
| | | R _y | | | 0.340 | | - | |
| | Green | G _x | | | 0.330 | | - | |
| | | G _y | | | 0.570 | | - | |
| | Blue | B _x | | | 0.160 | | - | |
| | | B _y | | | 0.130 | | - | |
| | White | W _x | | | 0.313 | | - | |
| | | W _y | | | 0.329 | | - | |
| Viewing Angle | Horizontal | θ _{x+} | CR≥10 | 70 | 80 | | Deg. | (1) |
| | | θ _{x-} | | 70 | 80 | | | |
| | Vertical | θ _{y+} | | 60 | 70 | | | |
| | | θ _{y-} | | 70 | 80 | | | |

Note (1) Definition of Viewing Angle (θ_x , θ_y):



Note (2) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

$$\text{Contrast Ratio (CR)} = L_{63} / L_0$$

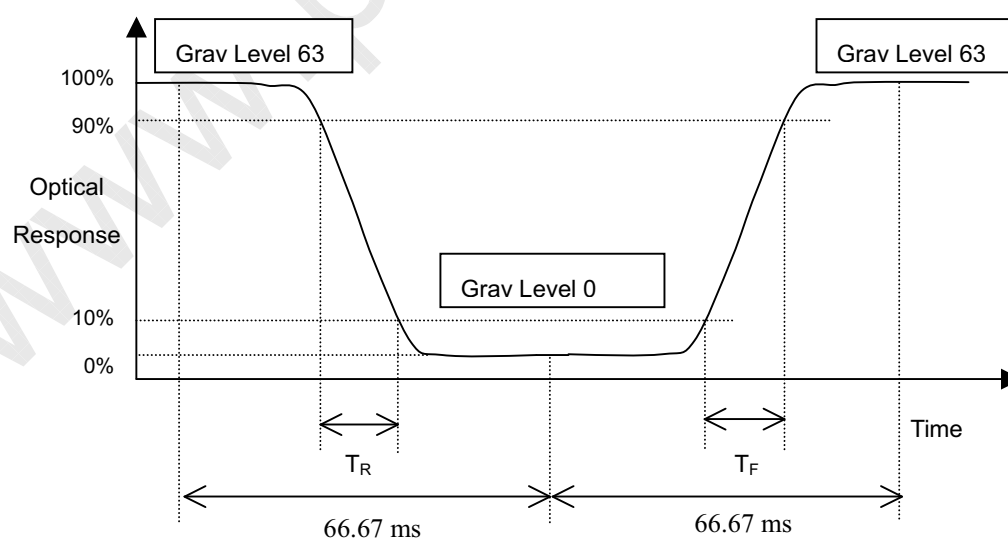
L_{63} : Luminance of gray level 63

L_0 : Luminance of gray level 0

$$\text{CR} = \text{CR} (5)$$

CR (X) is corresponding to the Contrast Ratio of the point X at Figure in Note (7).

Note (3) Definition of Response Time (T_R , T_F):



Note (4) Definition of Center Luminance of White (L_{ct}):

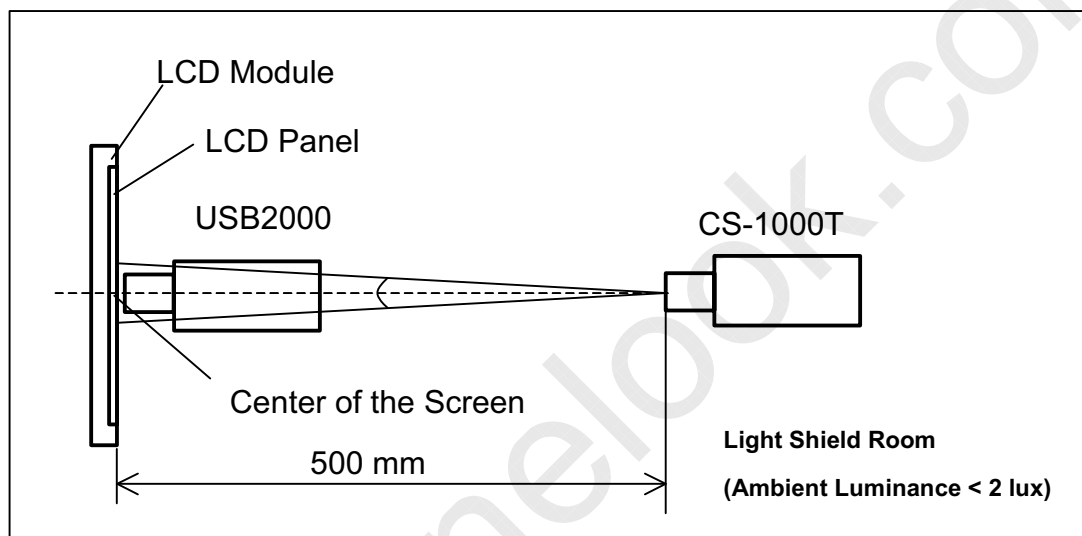
Measure the luminance of gray level 63 at center points

$$L_{ave} = (L(1) + L(2) + L(3) + L(4) + L(5)) / 5$$

$L(x)$ is corresponding to the luminance of the point X at Figure in Note (7).

Note (5) Measurement Setup:

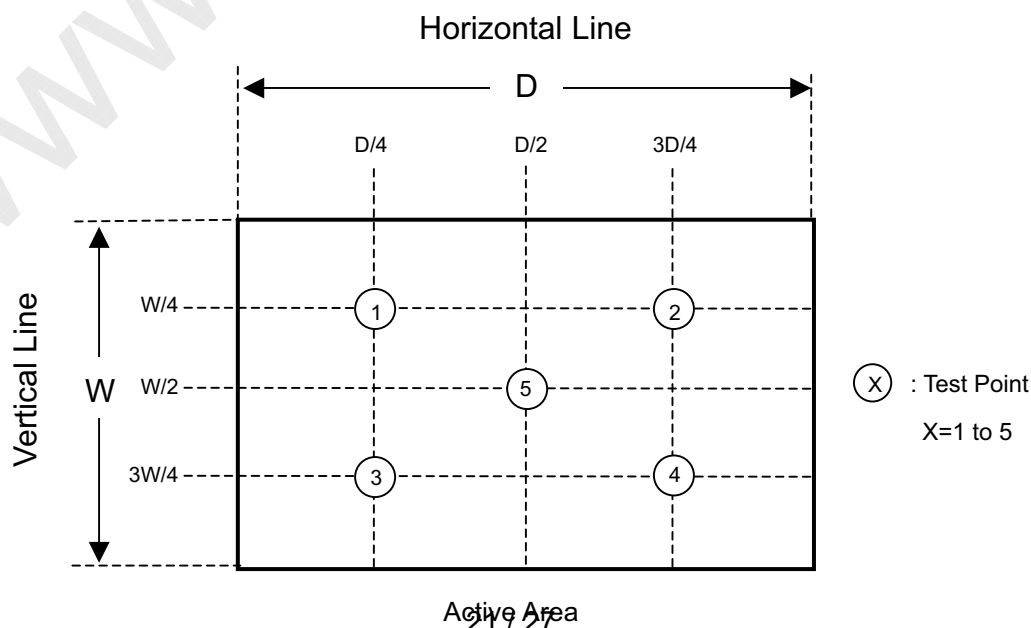
The LCD module should be stabilized at given temperature for 15 minutes to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting Backlight for 15 minutes in a windless room.



Note (7) Definition of White Variation (δW):

Measure the luminance of gray level 63 at 5 points

$$\delta W = \text{Maximum} [L(1), L(2), L(3), L(4), L(5)] / \text{Minimum} [L(1), L(2), L(3), L(4), L(5)]$$



8. PRECAUTIONS

8.1 HANDLING PRECAUTIONS

- (1) The module should be assembled into the system firmly by using every mounting hole. Be careful not to twist or bend the module.
- (2) While assembling or installing modules, it can only be in the clean area. The dust and oil may cause electrical short or damage the polarizer.
- (3) Use fingerstalls or soft gloves in order to keep display clean during the incoming inspection and assembly process.
- (4) Do not press or scratch the surface harder than a HB pencil lead on the panel because the polarizer is very soft and easily scratched.
- (5) If the surface of the polarizer is dirty, please clean it by some absorbent cotton or soft cloth. Do not use Ketone type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanently damage the polarizer due to chemical reaction.
- (6) Wipe off water droplets or oil immediately. Staining and discoloration may occur if they left on panel for a long time.
- (7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contacting with hands, legs or clothes, it must be washed away thoroughly with soap.
- (8) Protect the module from static electricity, it may cause damage to the C-MOS Gate Array IC.
- (9) Do not disassemble the module.
- (10) Pins of I/F connector should not be touched directly with bare hands.

8.2 STORAGE PRECAUTIONS

- (1) High temperature or humidity may reduce the performance of module. Please store LCD module within the specified storage conditions.
- (2) It is dangerous that moisture come into or contacted the LCD module, because the moisture may damage LCD module when it is operating.

8.3 OPERATION PRECAUTIONS

- (1) Do not pull the I/F connector in or out while the module is operating.
- (2) Always follow the correct power on/off sequence when LCD module is connecting and operating. This can prevent the CMOS LSI chips from damage during latch-up.
- (3) The startup voltage of Backlight is approximately 1000 Volts. It may cause electrical shock while assembling with inverter. Do not disassemble the module or insert anything into the Backlight unit.

9. PACKING

9.1 CARTON

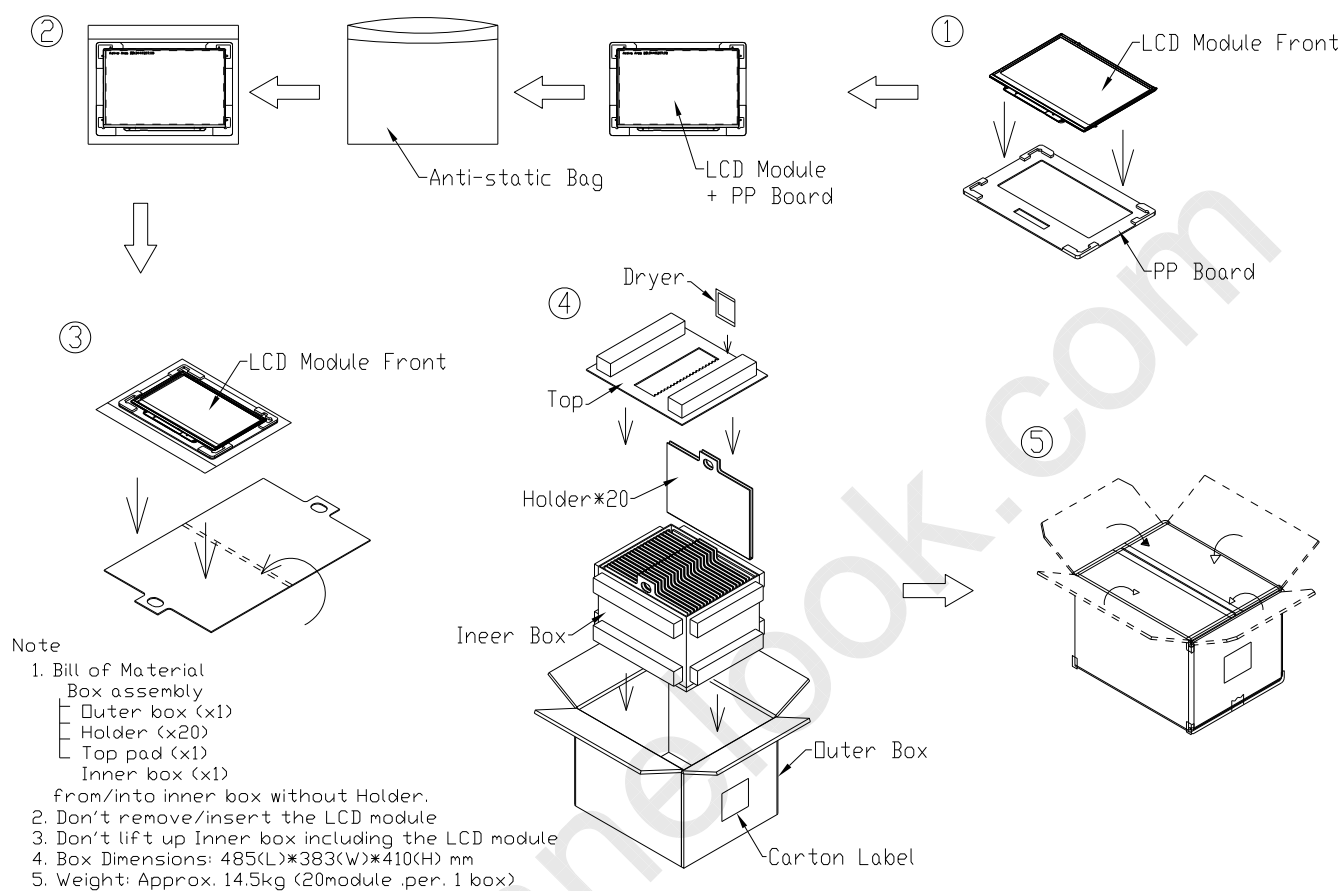


Figure. 9-1 Packing method

9.2 PALLET

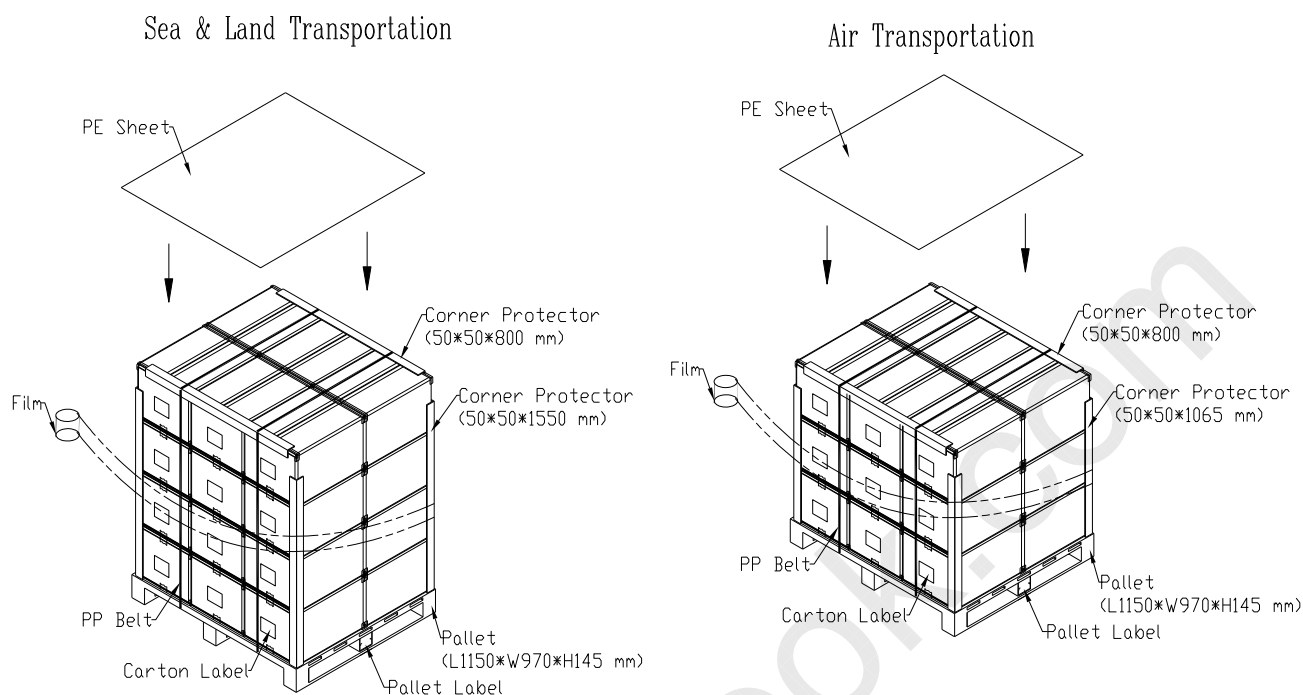


Figure. 9-2 Packing method

10 DEFINITION OF LABELS

10.1 CMO MODULE LABEL

The barcode nameplate is pasted on each module as illustration, and its definitions are as following explanation.



(a) Model Name: N154C6 - L04

(b) Apple Serial ID: ZY y ww ssss 11C B

Revision
 Polarizer type code of N154C6-L04
 Serial No.
 Week
 Year
 Assigned by Apple

(c) Production Location: MADE IN XXXX. XXXX stands for production location.

(d) UL logo: LEOO especially stands for panel manufactured by CMO NingBo satisfying UL requirement.

The panel without LEOO mark stands for manufactured by CMO Taiwan satisfying UL requirement.

(e) Revision: Rev. XX, for example: A1, ..., C1, C2 ...etc.

(f) Serial ID: X X X X X X Y M D X N N N N

Serial No.
 CMO Internal Use
 Year, Month, Date
 CMO Internal Use
 Revision
 CMO Internal Use

Serial ID includes the information as below:

(a) Manufactured Date: Year: 1~9, for 2001~2009

Month: 1~9, A~C, for Jan. ~ Dec.

Day: 1~9, A~Y, for 1st to 31st, exclude I, O and U

Revision Code: cover all the change

Day: 1~9, A~Y, for 1st to 31st, exclude I, O and U

(b) Revision Code: cover all the change

(c) Serial No.: Manufacturing sequence of product



CHI MEI
OPTOELECTRONICS CORP.

Doc. No.: 4408X555

Issued Date: Nov. 17, 2008

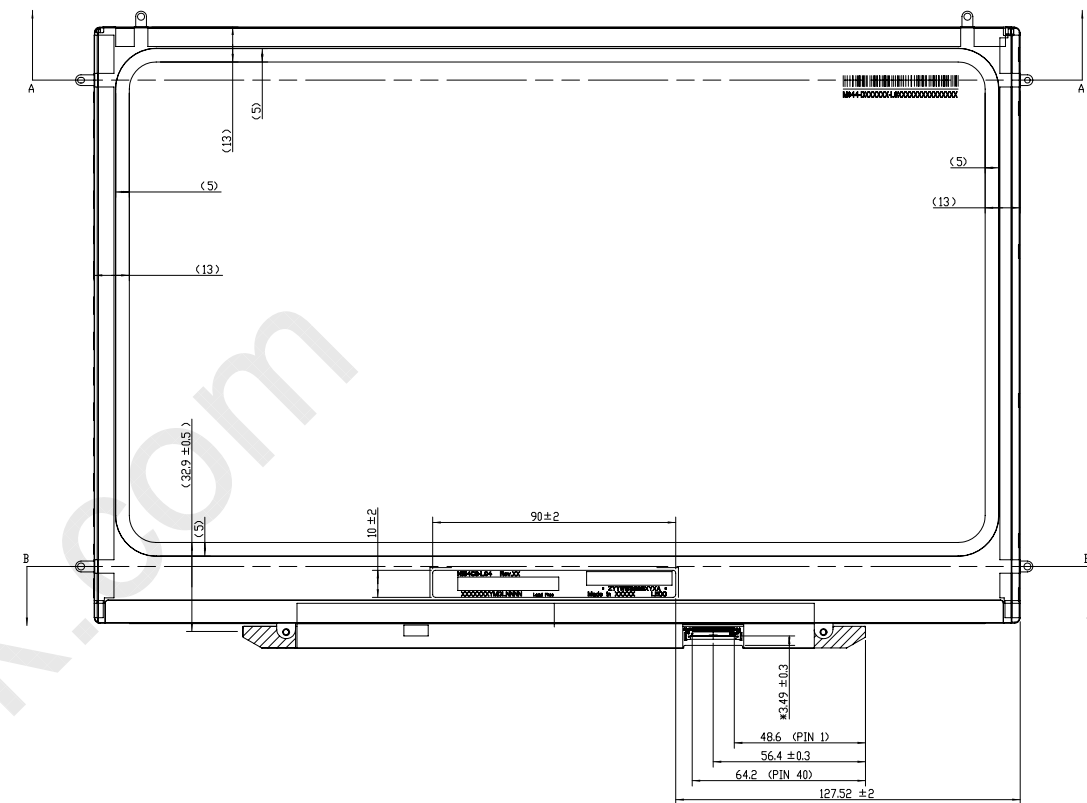
Model No.: N154C6 - L04

Approval

10.2 CARTON LABEL

The image shows a template for a carton label. It features the CHI MEI logo at the top left, followed by the text "CHI MEI OPTOELECTRONICS". Below this are four horizontal lines for text entry, labeled "PC.NO.", "Part ID.", "Model Name", and "Carton ID.". To the right of the "Carton ID." line is a label "Quantities". At the bottom left, it says "Made in XXXX". To the right of this is a yellow circular logo with "GP" inside, and below it, the text "Rolls".

(a) Production location: Made In XXXX. XXXX stands for production location.

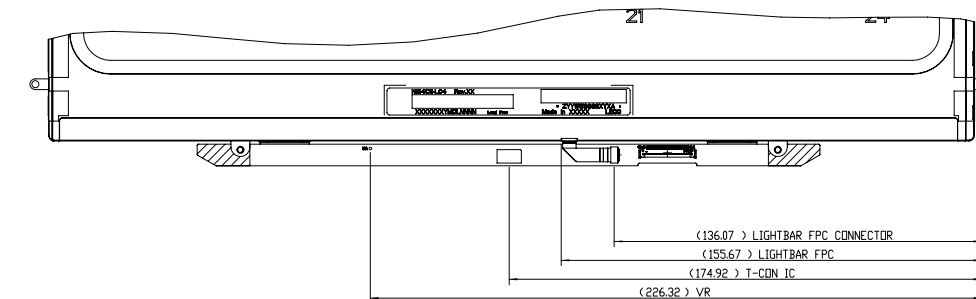




SECTION B-B
SCALE 4:1



NOTE:

1. "*" MARKS THE DESIGN CRITICAL DIMENSION.
2. "°" MARKS THE PROCESS CRITICAL DIMENSION.
3. SIGNAL INTERFACE CONNECTOR: 20474-040E (I-PEX).
4. GENERAL TOLERANCE: ± 0.5 mm.
5. IN ORDER TO AVOID ABNORMAL DISPLAY, NO OVERLAPPING IS SUGGESTED AT CABLES, ANTENNAS, CAMERAS, WLAN, WAN OR OTHER FOREIGN OBJECTS OVER COG IC, FPC, T-CON IC, AND VR LOCATIONS.



| | | | | | |
|---|--|----------------------------------|--|--|--|
| TITLE | | OUTLINE DRAWING NIS4C6-L04 | | 2D REV. A | |
| Approved | | Shunnon | | Drawing No. NIS4P4114A | |
| Checked | | Jackson Chen | | Part No. NA | |
| Drawer | | Umy Lee | | Material NA | |
| Designer | | Umy Lee | | Date 26-02-2008 Scale 1:1 | |
| | | | | Sheet 1 / 1 A0 | |
| | | | | Unites  | |
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